

Queensland



Subordinate Legislation 2003 No. 197

Casino Control Act 1982

CASINO GAMING AMENDMENT RULE (No. 1) 2003

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1 Short title

This rule may be cited as the *Casino Gaming Amendment Rule (No. 1) 2003*.

2 Rule amended

This rule amends the *Casino Gaming Rule 1999*.

3 Amendment of s 4 (Definitions)

(1) Section 4, definitions “approved pit procedures” and “deck checker”—

omit.

(2) Section 4—

insert—

‘**“non-value chip”**’ means a chip¹ not of a specified denomination.

“table” means—

- (a) if mentioned in a schedule—a table for playing the game mentioned in the schedule; or
- (b) otherwise—a table for gaming.

“table game” means a game played at a table.

“value chip” means a chip of a specified denomination.’.

4 Amendment of s 7 (Use of calculators and other devices prohibited)

Section 7(1), ‘gaming’—

omit.

1 Act, schedule (Dictionary)—

“chips” means any tokens used or capable of being used in a casino in the conduct of gaming in the place of money and approved for the purpose by the chief executive.

5 Amendment of s 9 (Use of cash in certain games)

(1) Section 9, heading, ‘**certain**’—

omit.

(2) Section 9(1)—

omit, insert—

‘(1) A casino operator may—

- (a) permit a player to place a wager using prescribed coins; and
- (b) pay a winning wager using prescribed coins.’.

(3) Section 9(3)—

omit.

(4) Section 9(4)—

renumber as section 9(3).

6 Amendment of sch 1 (Baccarat)

(1) Schedule 1, section 17(4), from ‘the pit’ to ‘dealer’—

omit, insert—

‘the dealer, or another casino employee or casino key employee approved under the internal controls for the casino,’.

(2) Schedule 1, section 18—

omit, insert—

‘18 Selecting the banker

‘(1) This section applies subject to section 20.

‘(2) The dealer calling the game must, at the start of play, offer the dealing shoe to the player in seat number 1 at the table.

‘(3) If the player rejects the dealing shoe, or there is no-one in seat number 1, the dealer must offer the shoe to each of the other seated players in turn, going anticlockwise around the table, until the shoe is accepted by a player or has been rejected by all of the players.

‘(4) If a player accepts the dealing shoe, the player is the banker and must deal the cards under this rule and the instructions of the dealer.

‘(5) If no player accepts the dealing shoe, the dealer is the banker for the round of play and must deal the cards.’

‘(6) If a player stops being the banker (the “**former banker**”), the dealer must, before the start of the next round of play, offer the dealing shoe to the player seated nearest the former banker, going anticlockwise around the table.

‘(7) If the player to whom the dealing shoe is offered under subsection (6) rejects the shoe, the dealer must offer the shoe to each of the other seated players in turn, going anticlockwise around the table, until the shoe is accepted by a player or has been rejected by all of the players.

‘(8) If a player to whom the dealing shoe is offered under subsection (6) or (7) accepts the shoe, the player is the banker and must deal the cards under this rule and the instructions of the dealer.

‘(9) If no player accepts the dealing shoe, the dealer is the banker for the round of play and must deal the cards.’

(3) Schedule 1, section 19(2), ‘the player must’—

omit, insert—

‘the player stops being the banker and must’.

(4) Schedule 1, section 20(1), ‘The casino operator’—

omit, insert—

‘A casino key employee of a level higher than a floor manager’.

(5) Schedule 1, section 22(1), after ‘hand’—

insert—

‘and then the banker’s hand’.

(6) Schedule 1, section 22(2)—

omit.

(7) Schedule 1, section 22(3)—

renumber as section 22(2).

(8) Schedule 1, section 30(2), ‘next hand’—

omit, insert—

‘next round of play’.

(9) Schedule 1, section 30(3), ‘hand’—

omit, insert—

‘round’.

(10) Schedule 1, section 30(4) and (7), ‘hand’—

omit, insert—

‘round of play’.

(11) Schedule 1, diagram 1.2, heading ‘**LAYOUT**’—

omit, insert—

‘**OF PLAY**’.

7 Amendment of sch 2 (Blackjack)

(1) Schedule 2, section 2—

insert—

‘**“madness 21 wager”** see section 44B(1).’.

(2) Schedule 2, section 3(2)(b), ‘pair’—

omit, insert—

‘pairs’.

(3) Schedule 2, section 7(2)(c), from ‘dealer’ to ‘cards’—

omit, insert—

‘dealer does not have a blackjack’.

(4) Schedule 2, section 7(2)(d), from ‘player’ to ‘cards’—

omit, insert—

‘player does not have a blackjack’.

(5) Schedule 2, section 7(2)(f), from ‘unless’ to ‘applies,’—

omit.

(6) Schedule 2, section 10(1), ‘a hand’—

omit, insert—

‘a round of play’.

(7) Schedule 2, section 10(1), ‘the hand’—

omit, insert—

‘a hand’.

(8) Schedule 2, section 12(2), from ‘employee’ to ‘higher’—

omit, insert—

‘key employee responsible for managing table games’.

(9) Schedule 2, section 19(2), from ‘announce’ to ‘indicate’—

omit, insert—

‘announce each player’s point total and each player must indicate’.

(10) Schedule 2, section 19(3), ‘gives’—

omit, insert—

‘indicates’.

(11) Schedule 2, section 19(3) to (5)—

renumber as section 19(4) to (6).

(12) Schedule 2, section 19—

insert—

‘(3) For subsection (2)—

(a) a player must indicate whether the player wishes to double down or split cards by placing an additional wager; and

(b) a player must indicate whether the player wishes to stand or draw by a hand signal.’.

(13) Schedule 2, section 25(3)—

omit, insert—

‘(3) A player may make an insurance wager, immediately after the second card is dealt to the player and before any additional card is dealt, by placing on the insurance line an amount not more than half the amount staked on the player’s original wager.’.

(14) Schedule 2, section 35(1), ‘A player’—

omit, insert—

‘For a round of play, a player’.

(15) Schedule 2, section 35(2), from ‘cards’—

omit, insert—

‘cards are dealt in the round of play.’.

(16) Schedule 2, sections 36(1)(c) and (3), and 37(2), ‘seven’—

omit, insert—

‘a seven’.

(17) Section 44B—

insert—

‘(2) The casino operator may, with the chief executive’s approval, call a madness 21 wager by any name the casino operator considers appropriate.’.

(18) Schedule 2, section 44E(6) and(7)—

omit.

(19) Schedule 2, section 44E(8)

renumber as section 44E(6).

(20) Schedule 2, after section 44E—

insert—

‘44EA Pressing the jackpot button

‘(1) A player may use only reasonable force to press the jackpot button.

‘(2) If a casino key employee responsible for managing table games is satisfied a player used more force than was reasonable to press the jackpot button, the casino key employee may direct that the player be excluded from placing madness 21 wagers at the casino.’.

(21) Schedule 2, section 44F(3)(a), ‘behind’—

omit, insert—

‘on the dealer’s side of’.

(22) Schedule 2, section 46, after subsection (2)—

insert—

‘Examples of a card drawn in error and exposed to players—

1. A dealer gives a card to a player who has not indicated for a card.
2. A dealer accidentally exposes a card when drawing it from a dealing shoe.’.

(23) Schedule 2, section 53—

omit, insert—

‘53 Additional cards not offered or dealt to a player

‘(1) This section applies to a player if—

(a) the dealer does not—

(i) offer additional cards to the player; or

(ii) deal additional cards to the player and the player has indicated for additional cards; and

(b) the player is not the player immediately before the dealer.

‘(2) The player may retract his or her wager or play out his or her hand after all other players have completed their hands and before any other card is dealt.’

8 Amendment of sch 3 (Caribbean stud poker)

(1) Schedule 3, section 2, definition “jackpot prize”, from ‘under’—

omit, insert—

‘for the game under the internal controls for the casino.’

(2) Schedule 3, section 5(2)—

omit, insert—

‘(2) Also, if a dead man’s hand is a winning jackpot hand under a casino’s internal controls, a **“winning jackpot hand”** for the casino includes a dead man’s hand.’

(3) Schedule 3, section 8(3)(c), from ‘the approved’—

omit, insert—

‘another description is stated under the internal controls for the casino, the other description.’

(4) Schedule 3, section 11(2)—

insert—

‘(c) the discard rack must only contain the cards from 1 deck at a time.’

(5) Schedule 3, section 16(2), from ‘Under’ to ‘dealt’—

omit, insert—

‘The cards must be dealt in 1 of the following ways provided in the internal controls for the casino’.

(6) Schedule 3, section 16(2)(a)(iv), ‘or’—

omit.

(7) Schedule 3, section 17—

insert—

‘(6) A player’s cards must be in full view of the dealer during a round of play.’.

(8) Schedule 3, section 23—

insert—

‘(6) If the dealer finds the deck does not contain 52 cards—

(a) a casino key employee responsible for managing table games must immediately notify an inspector; and

(b) the round of play is void; and

(c) all wagers placed for the round must be returned to the players.’.

(9) Schedule 3, section 25(2), ‘in the approved pit procedures’—

omit, insert—

‘under the internal controls’.

(10) Schedule 3, section 25(2)(b), ‘approved pit procedures’—

omit, insert—

‘internal controls’.

(11) Schedule 3, section 26—

insert—

‘(d) touch another player’s cards.’.

(12) Schedule 3, section 26, as amended—

relocate and renumber, in part 4, as section 20A.

(13) Schedule 3, section 29(b), ‘hand’—
omit, insert—
‘round of play’.

9 Amendment of sch 4 (Craps)

Schedule 4, section 4(2), definition “lay bet”—
omit.

10 Omission of schs 5 to 7

Schedules 5 to 7—
omit.

11 Amendment of sch 8 (Manila poker)

(1) Schedule 8, section 2, heading, ‘8’—
omit, insert—
‘5’.

(2) Schedule 8, section 11(2)(b)—
omit, insert—

‘(b) the name of, or logo for, the casino.’.

(3) Schedule 8—
renumber as schedule 5.

12 Amendment of sch 9 (Mini-baccarat)

(1) Schedule 9, section 2, heading, ‘9’—
omit, insert—
‘6’.

(2) Schedule 9, section 3(2) and (3), ‘9.1’—
omit, insert—
‘6.1’.

(3) Schedule 9, after section 16—

insert—

‘16A Banker

‘(1) The dealer is the banker unless a player is the banker under this rule.

‘(2) If a casino key employee of a level higher than floor manager directs the dealer to offer the dealing shoe to a player seated at the table, the dealer must, before the start of play, offer the shoe to the player in seat number 1 at the table.

‘(3) If the player rejects the dealing shoe or if there is no-one in seat number 1, the dealer must offer the shoe to each of the other seated players in turn, going clockwise around the table until the shoe is accepted by a player or has been rejected by all of the players.

‘(4) If a player accepts the dealing shoe, the player is the banker and must deal the cards under this rule and the instructions of the dealer.

‘(5) If no player accepts the dealing shoe, the dealer must deal the cards.

‘16B Banker must make minimum wagers

‘(1) This section applies to a player who is the banker.

‘(2) The player must wager at least the permissible minimum wager on either the banker’s hand or the player’s hand for a round of play.

‘(3) If the player does not wish to make a wager for a round of play, the player stops being the banker and must surrender the dealing shoe.’.

(4) Schedule 9, section 17(2), ‘, and then starts dealing the cards’—

omit, insert—

‘before the cards are dealt.’.

(5) Schedule 9, section 17(3), ‘dealer deals’—

omit, insert—

‘banker must deal’.

(6) Schedule 9, section 17—

insert—

‘(7) After all the cards are dealt to each hand, the dealer must place them face up if they were dealt face down.’.

(7) Schedule 9, section 18(2), from ‘the dealer’ to ‘in accordance with’—

omit, insert—

‘a third card, if required, is dealt to each hand under’.

(8) Schedule 9, section 22(1), ‘9.2’—

omit, insert—

‘6.2’.

(9) Schedule 9, diagram 9.1, heading, ‘9.1’—

omit, insert—

‘6.1’.

(10) Schedule 9, diagram 9.2, heading, ‘9.2’—

omit, insert—

‘6.2’.

(11) Schedule 9—

renumber as schedule 6.

13 Amendment of sch 10 (Mini-dice)

(1) Schedule 10, section 2(3), ‘10.1’—

omit, insert—

‘7.1’.

(2) Schedule 10, diagram 10.1, heading, ‘10.1’—

omit, insert—

‘7.1’.

(3) Schedule 10—

renumber as schedule 7.

14 Amendment of sch 11 (Pai gow)

(1) Schedule 11, section 2, heading, ‘11’—

omit, insert—

‘8’.

(2) Schedule 11, section 5(2)(a), ‘11.1’—

omit, insert—

‘8.1’.

(3) Schedule 11, sections 6(a) and 7(1), ‘11.2’—

omit, insert—

‘8.2’.

(4) Schedule 11, section 7(3), ‘11.3’—

omit, insert—

‘8.3’.

(5) Schedule 11, section 7(4), ‘11.4’—

omit, insert—

‘8.4’.

(6) Schedule 11, section 14(5)(c)—

omit.

(7) Schedule 11, diagram 11.1, heading, ‘11.1’—

omit, insert—

‘8.1’.

(8) Schedule 11, diagram 11.2, heading, ‘11.2’—

omit, insert—

‘8.2’.

(9) Schedule 11, diagram 11.3, heading, ‘11.3’—

omit, insert—

‘8.3’.

(10) Schedule 11, diagram 11.4, heading, ‘11.4’—

omit, insert—

‘8.4’.

(11) Schedule 11—

renumber as schedule 8.

15 Amendment of sch 12 (Roulette)

(1) Schedule 12, section 1A, heading, ‘12’—

omit, insert—

‘9’.

(2) Schedule 12, section 2(5), ‘12.1’—

omit, insert—

‘9.1’.

(3) Schedule 12, section 2(6), ‘12.2’—

omit, insert—

‘9.2’.

(4) Schedule 12, section 2A(2), ‘12.2’—

omit, insert—

‘9.2’.

(5) Schedule 12, section 7(3), ‘12.3’—

omit, insert—

‘9.3’.

(6) Schedule 12, section 7A(3), ‘12.4’—

omit, insert—

‘9.4’.

(7) Schedule 12, diagram 12.1, heading, ‘12.1’—

omit, insert—

‘9.1’.

(8) Schedule 12, diagram 12.2, heading, '12.2'—

omit, insert—

'9.2'.

(9) Schedule 12, diagram 12.3, heading, '12.3'—

omit, insert—

'9.3'.

(10) Schedule 12, diagram 12.4, heading, '12.4'—

omit, insert—

'9.4'.

(11) Schedule 12—

renumber as schedule 9.

16 Amendment of sch 13 (Sic-bo)

(1) Schedule 13, section 2(2), '13.1'—

omit, insert—

'10.1'.

(2) Schedule 13, section 11(1) to (3)—

renumber as section 11(3) to (5).

(3) Schedule 13, section 11—

insert—

'(1) The dealer must give a non-value chip a value before issuing the chip to a player at the table.

'(2) A non-value chip has the value given by the dealer under subsection (1).'

(4) Schedule 13, diagram 13.1, heading, '13.1'—

omit, insert—

'10.1'.

(5) Schedule 13—

renumber as schedule 10.

17 Amendment of sch 14 (Spanish blackjack)

(1) Schedule 14, section 2, heading '14'—

omit, insert—

'11'.

(2) Schedule 14, sections 3(3) and 4, '14.1'—

omit, insert—

'11.1'.

(3) Schedule 14, section 12(2), from 'employee' to 'higher'—

omit, insert—

'key employee responsible for managing table games'.

(4) Schedule 14, section 17, from 'A pit' to 'manager'—

omit, insert—

'A casino key employee responsible for managing table games'.

(5) Schedule 14, section 19(2), 'must let each player indicate'—

omit, insert—

'each player must indicate'.

(6) Schedule 14, section 19(3) to (5)—

renumber as section 19(4) to (6).

(7) Schedule 14, section 19—

insert—

'(3) For subsection (2)—

(a) a player must indicate whether the player wishes to double down or split cards by placing an additional wager; and

(b) a player must indicate whether the player wishes to stand or draw by a hand signal.'

(8) Schedule 14, section 21(3), 'pit boss or assistant pit boss'—

omit, insert—

'casino key employee responsible for managing table games'.

(9) Schedule 14, after section 34F—

insert—

‘PART 4B—MADNESS 21 WAGERS

‘34G Definitions for pt 4B

‘In this part—

“**controlling player**”, for a box, means the player whom the dealer decides, under section 33, controls the box.²

“**electronic prize meter**” means a meter for displaying the amount of the prize for each \$1 wager that is a madness 21 wager.

“**madness 21 wager**” see section 34H(1).

‘34H Additional madness 21 wager

‘(1) A player may choose to place an additional wager (a “**madness 21 wager**”) if—

- (a) the boxes for wagers on the spanish blackjack table layout provide for madness 21 wagers; and
- (b) the table is fitted with the following equipment approved by the chief executive—
 - (i) a jackpot button;
 - (ii) a random number generator;
 - (iii) an electronic prize meter.

‘(2) The casino operator may, with the chief executive’s approval, call a madness 21 wager by any name the casino operator considers appropriate.

‘34I Placing a madness 21 wager

‘(1) A player may place a madness 21 wager on any box on which the player has placed a spanish blackjack wager.

‘(2) The madness 21 wager must be placed before any cards in the round of play are dealt.

² Section 33 (Relationship between players on same box)

‘(3) The madness 21 wager must be at least the minimum amount, and not more than the maximum amount, displayed on the sign at the table about madness 21 wagers.³

‘(4) Subsection (1) does not apply if the madness 21 equipment for the table has malfunctioned or is not operating.

‘34J Winning and losing madness 21 wagers and payouts

‘(1) A madness 21 wager on a box wins if the controlling player for the box has a blackjack, even if the dealer has a blackjack.

‘(2) A madness 21 wager on a box loses if the controlling player for the box does not have a blackjack.

‘(3) Subject to subsection (4), after the jackpot button has been pressed by a person eligible to press it under section 34K, each winning madness 21 wager on a box must be paid, for each \$1 wager that is a madness 21 wager, the amount displayed on the electronic prize meter for madness 21 wagers at the table.

‘(4) If, during the round of play, the equipment for madness 21 malfunctions and can not be used to decide the amount payable for a winning madness 21 wager, the winning madness 21 wager for the round must be paid an amount equal to 25 times the amount of the madness 21 wager.

‘34K Deciding who is eligible to press jackpot button

‘(1) The person who may press the jackpot button for a winning madness 21 wager on a box is decided under this section.

‘(2) The controlling player for the box may press the jackpot button if the controlling player placed a winning madness 21 wager on the box.

‘(3) The second player for the box may press the jackpot button if—

- (a) the controlling player for the box has not placed a madness 21 wager, is not present or refuses to press the jackpot button; and
- (b) the second player has placed a winning madness 21 wager on the box.

3 Under section 64(1)(d) of the Act, a casino operator must display at each gaming table or location for the playing of a game a sign showing the permissible minimum and maximum wagers for the game played at the table or location.

‘(4) The third player for the box may press the jackpot button if—

- (a) no-one may press the jackpot button under subsection (2) or (3) or the persons who may press the jackpot button under either of the subsections are not present or refuse to press the jackpot button; and
- (b) the third player has placed a winning madness 21 wager on the box.

‘(5) The floor manager may press the jackpot button if all persons who may press the button under subsection (2), (3) or (4) are not present or refuse to press the jackpot button.

‘(6) In this section—

“**second player**”, for a box, means the player for a box whose wager is directly behind the wager of the controlling player for the box.

“**third player**”, for a box, means the player for a box whose wager is directly behind the wager of the second player for the box.

‘34L Pressing the jackpot button

‘(1) A player may use only reasonable force to press the jackpot button.

‘(2) If a casino key employee responsible for managing table games is satisfied a player used more force than was reasonable to press the jackpot button, the casino key employee may direct that the player be excluded from placing madness 21 wagers at the casino.

‘34M How madness 21 wagers are dealt with

‘(1) This section applies despite section 24.⁴

‘(2) After controlling players have been dealt their first 2 cards, the dealer must take away all losing madness 21 wagers.

‘(3) If a player has blackjack and the dealer’s first card is a 2, 3, 4, 5, 6, 7, 8 or 9, the dealer must—

4 Section 24 (Play if player has blackjack or a point total of 21)

- (a) pay the blackjack wager, push the controlling player's cards together and leave them on the layout on the dealer's side of the box; and
- (b) deal with each other player in the usual way for the game of spanish blackjack.

'(4) If a player has blackjack and the dealer's first card is an ace, king, queen or jack, the dealer must deal with each player in the usual way for a game of spanish blackjack.

'(5) After the dealer has made payouts for the round of play but before removing the cards from the layout, the dealer must, for each box with a winning madness 21 wager, offer the jackpot button to the persons who may press the jackpot button for the box under section 34K, starting from the dealer's right, until 1 of the persons presses the jackpot button.

'(6) After an amount is displayed on the electronic prize meter for a box with a winning madness 21 wager, the dealer must pay, for each \$1 wager that is a madness 21 wager, the amount displayed on the electronic prize meter for madness 21 wagers at the table, before moving to the next box with a winning madness 21 wager.

'(7) After all winning madness 21 wagers have been paid, the dealer must collect the players' cards and place them in the discard rack.

'(8) To remove doubt, it is declared that—

- (a) the jackpot button may only be pressed once for each box with a winning madness 21 wager; and
- (b) each player with a winning madness 21 wager on a box is to be paid under subsection (6) or section 34J(4).

'34N Schedule of prizes

'For each casino for which approval has been given for gaming equipment that provides for madness 21 wagers as part of the game of spanish blackjack, the chief executive must approve a schedule of prizes for each \$1 wager that is a madness 21 wager as part of the game at the casino.'

(10) Schedule 14, section 36, after subsection (2)—

insert—

‘*Examples of a card drawn in error and exposed to players—*

1. A dealer gives a card to a player who has not indicated for a card.
2. A dealer accidentally exposes a card when drawing it from a dealing shoe.’.

(11) Schedule 14, section 43—

omit, insert—

‘43 Additional cards not offered or dealt to a player

‘(1) This section applies to a player if—

(a) the dealer does not—

- (i) offer additional cards to the player; or
- (ii) deal additional cards to the player and the player has indicated for additional cards; and

(b) the player is not the player immediately before the dealer.

‘(2) The player may retract his or her wager or play out his or her hand after all other players have completed their hands and before any other card is dealt.’.

(12) Schedule 14, diagram 14.1, heading, ‘14.1’—

omit, insert—

‘11.1’.

(13) Schedule 14—

renumber as schedule 11.

18 Omission of schs 15 to 18

Schedules 15 to 18—

omit.

19 Amendment of sch 19 (Wheel of fortune)

(1) Schedule 19, section 2(3), ‘19.1’—

omit, insert—

‘12.1’.

(2) Schedule 19, section 2(4), ‘19.2’—

omit, insert—

‘12.2’.

(3) Schedule 19, section 14(3), ‘19.3’—

omit, insert—

‘12.3’.

(4) Schedule 19, section 14(4), ‘19.4’—

omit, insert—

‘12.4’.

(5) Schedule 19, diagram 19.1, heading, ‘19.1’—

omit, insert—

‘12.1’.

(6) Schedule 19, diagram 19.2, heading, ‘19.2’—

omit, insert—

‘12.2’.

(7) Schedule 19, diagram 19.3, heading, ‘19.3’—

omit, insert—

‘12.3’.

(8) Schedule 19, diagram 19.4, heading, ‘19.4’—

omit, insert—

‘12.4’.

(9) Schedule 19—

renumber as schedule 12.

20 Omission of schs 20 and 21

Schedules 20 and 21—

omit.

ENDNOTES

1. Made by the Treasurer on 15 August 2003.
2. Notified in the gazette on 22 August 2003.
3. Laid before the Legislative Assembly on . . .
4. The administering agency is the Treasury Department.