



Queensland

Gaming Machine and Other Legislation Amendment Regulation 2025

Subordinate Legislation 2025 No. 143

made under the

Gaming Machine Act 1991

Keno Act 1996

State Penalties Enforcement Act 1999

Contents

		Page
Part 1	Preliminary	
1	Short title	3
2	Commencement	3
Part 2	Amendment of Gaming Machine Regulation 2002	
Division 1	Preliminary	
3	Regulation amended	3
Division 2	Amendments commencing on notification	
4	Replacement of s 27 (Security of locks and doors of gaming machines)	3
27	Offence relating to locks and doors of gaming machines	3
27A	Licensees' obligations relating to unlocked and open gaming machines	5
27B	Hoppers and banknote acceptors removed from gaming machines	6
5	Amendment of sch 7 (Dictionary)	7
Division 3	Amendments commencing on 1 December 2025	
6	Amendment of sch 3 (Rules ancillary to gaming)	8
Part 3	Amendment of Keno Regulation 2007	
7	Regulation amended	8

Contents

8	Amendment of ss 15I and 15K	9
Part 4	Amendment of State Penalties Enforcement Regulation 2014	
9	Regulation amended	9
10	Amendment of sch 1 (Infringement notice offences and fines for nominated laws)	9

Part 1 Preliminary

1 Short title

This regulation may be cited as the *Gaming Machine and Other Legislation Amendment Regulation 2025*.

2 Commencement

Part 2, division 3 commences on 1 December 2025.

Part 2 Amendment of Gaming Machine Regulation 2002

Division 1 Preliminary

3 Regulation amended

This part amends the *Gaming Machine Regulation 2002*.

Division 2 Amendments commencing on notification

4 Replacement of s 27 (Security of locks and doors of gaming machines)

Section 27—

omit, insert—

27 Offence relating to locks and doors of gaming machines

- (1) A person who unlocks a lock on, or opens a door of, a gaming machine on licensed premises must lock the lock or securely close the door—

[s 4]

- (a) before leaving the gaming machine; and
- (b) on completion of the purpose for which the lock was unlocked or the door was opened.

Maximum penalty—20 penalty units.

(2) However, subsection (1) does not apply if—

- (a) the person is—
 - (i) the licensee for the licensed premises; or
 - (ii) a gaming employee of the licensee in respect of the licensed premises; or
 - (iii) an employee of the licensee mentioned in section 252(h) or (i) of the Act who is employed in relation to the licensed premises; and
- (b) the licensed premises is not open for the conduct of gaming while the lock is unlocked or the door is open; and
- (c) for a person mentioned in paragraph (a)(iii)—
 - (i) the person unlocks the lock or opens the door under a direction, or the personal supervision, of a relevant person for the licensed premises; and
 - (ii) when the person unlocks the lock or opens the door, the relevant person is present at the licensed premises; and
- (d) for a gaming machine that has a hopper or banknote acceptor—the person complies with subsection (3).

(3) For subsection (2)(d), the person must—

- (a) remove the hopper or banknote acceptor from the gaming machine before leaving the machine; and

- (b) keep the hopper or banknote acceptor in the person's possession until the person stores the hopper or acceptor in a suitable storage area on the licensed premises; and
 - (c) store the hopper or banknote acceptor in a suitable storage area on the licensed premises as soon as reasonably practicable after leaving the gaming machine; and
 - (d) securely close and lock the suitable storage area before leaving the area.
- (4) In this section—
- relevant person***, for licensed premises, means—
- (a) the licensee for the licensed premises; or
 - (b) a gaming employee of the licensee in respect of the licensed premises.

27A Licensees' obligations relating to unlocked and open gaming machines

- (1) This section applies if—
- (a) a person who unlocks a lock on, or opens a door of, a gaming machine on licensed premises does not lock the lock or securely close the door before leaving the gaming machine; and
 - (b) section 27(2)(a) to (c) applies in relation to the person.
- (2) The licensee for the licensed premises must ensure all reasonable steps are taken to prevent members of the public from accessing the gaming machine area in which the gaming machine is installed while the lock is unlocked or the door is open.

Maximum penalty—20 penalty units.

- (3) Subsection (2) must not be construed as requiring

[s 4]

the licensee for the licensed premises to use, or to direct someone else to use, force to prevent a person from accessing the gaming machine area.

- (4) Subsection (5) applies if a hopper or banknote acceptor is removed from the gaming machine after the lock is unlocked or the door is opened.
- (5) The licensee for the licensed premises must ensure that—
 - (a) the hopper or banknote acceptor is returned to the gaming machine before the premises next opens for the conduct of gaming; and
 - (b) the lock is locked, or the door is securely closed, immediately after the hopper or banknote acceptor is returned to the gaming machine.

Maximum penalty—20 penalty units.

- (6) If subsection (5) does not apply, the licensee for the licensed premises must ensure that the lock is locked, or the door is securely closed, before the premises next opens for the conduct of gaming.

Maximum penalty—20 penalty units.

- (7) A person does not commit an offence against subsection (2), (5) or (6) if the person has a reasonable excuse.

27B Hoppers and banknote acceptors removed from gaming machines

- (1) This section applies if—
 - (a) a person who unlocks a lock on, or opens a door of, a gaming machine on licensed premises does not lock the lock or securely close the door before leaving the gaming machine; and

- (b) section 27(2)(a) to (c) applies in relation to the person; and
 - (c) a hopper or banknote acceptor is removed from the gaming machine after the lock is unlocked or the door is opened.
- (2) A person must not remove a gaming token from the hopper or banknote acceptor other than for the purpose of performing a function of the person under the Act.

Maximum penalty—20 penalty units.

- (3) If the hopper or banknote acceptor is being stored in a suitable storage area on the licensed premises, a person must not move the hopper or acceptor from the area other than for the purpose of—
- (a) returning the hopper or acceptor to the gaming machine; or
 - (b) performing a function of the person under the Act—
 - (i) for which the hopper or acceptor is necessary; and
 - (ii) that can not be performed in the area.

Maximum penalty—20 penalty units.

- (4) A person does not commit an offence against subsection (2) or (3) if the person has a reasonable excuse.

5 Amendment of sch 7 (Dictionary)

Schedule 7—

insert—

suitable storage area, on licensed premises, means an area or receptacle on the premises that—

[s 6]

- (a) is constructed in a way that minimises the risk of the area or receptacle being accessible to members of the public; and
- (b) is able to be securely closed and locked; and
- (c) for a receptacle—is installed on the premises in a way that prevents the receptacle from being moved.

Division 3 Amendments commencing on 1 December 2025

6 Amendment of sch 3 (Rules ancillary to gaming)

- (1) Schedule 3, item 7(2)(a)(i)(B) and (a)(ii), from ‘or,’—
omit, insert—
or electronic funds transfer, as decided by the licensee; or
- (2) Schedule 3, item 7(2)(b)(ii), from ‘or,’—
omit, insert—
or electronic funds transfer, as decided by the licensee.
- (3) Schedule 3, item 7(3), ‘less’—
omit, insert—
not more

Part 3 Amendment of Keno Regulation 2007

7 Regulation amended

This part amends the *Keno Regulation 2007*.

8 Amendment of ss 15I and 15K

Section 15I(1) and 15K(1), ‘by cheque’—
omit.

**Part 4 Amendment of State Penalties
Enforcement Regulation 2014**

9 Regulation amended

This part amends the *State Penalties Enforcement Regulation 2014*.

**10 Amendment of sch 1 (Infringement notice offences and
fines for nominated laws)**

- (1) Schedule 1, entry for *Gaming Machine Regulation 2002*, entry for s 27(2)—
omit.
- (2) Schedule 1, entry for *Gaming Machine Regulation 2002*—
insert—

s 27A(5)	2
s 27A(6)	2
s 27B(2)	2

Endnotes

ENDNOTES

- 1 Made by the Governor in Council on 20 November 2025.
- 2 Notified on the Queensland legislation website on 21 November 2025.
- 3 The administering agency is the Department of Justice.

© State of Queensland 2025