Queensland



Subordinate Legislation 2003 No. 254

Gaming Machine Act 1991

GAMING MACHINE AMENDMENT REGULATION (No. 2) 2003

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1 Short title

This regulation may be cited as the Gaming Machine Amendment Regulation (No. 2) 2003.

2 Regulation amended

This regulation amends the Gaming Machine Regulation 2002.

3 Amendment of s 10F (Application to tribunal—Act, s 416)

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Section 10F, '4 months'—

omit, insert—

'6 months'.
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ENDNOTES

- 1. Made by the Governor in Council on 30 October 2003.
- 2. Notified in the gazette on 31 October 2003.
- 3. Laid before the Legislative Assembly on . . .
- 4. The administering agency is the Treasury Department.

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